

# Edouard MURAT

## GAME DATA ANALYST

Looking for a job opportunity.  
Available from April 1<sup>st</sup> 2024

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## Proficiency

### Programming

- Python
- SQL
- Java
- C#

### Softwares

- Microsoft Office Suite
- Google Suite
- Tableau
- Notion
- Unity
- Git

### Languages

- French: native
- English: advanced

## Soft Skills

- Empathy
- Curiosity
- Patience
- Analysis
- Writing
- Critical mind

## Interests

- Astronomy
- E-sport

## Profile

Graduated in **computer science** and **game design**, I am currently seeking a position as a **Data Analyst**. Following an experience in the **mobile gaming industry**, I aim to persist in integrating my programming and design skills to enhance **games profitability** and **player experiences** by leveraging extensive datasets.

## Experiences

### 2023 - **Ketchapp** - *internship (6 months)*

Python, Spark, Azure Synapse, Tableau

- Analyses of Divineko (Android & iOS)
- Diverse works of data pipeline improvement
- Peripheral tasks on other Ketchapp games

### 2022 - **Seance** - *student project*

Unity, C#, MySQL 8, Python, Tableau

- Game features development
- Planning and implementation of a data pipeline
- Creation of dashboards for game designers

### 2022 - **Valodata** - *personal project*

Python, MySQL 8, Tableau

- Player data collection on VALORANT
- Management of an extensive database
- Visualization related to game balancing

### 2021 - **Riverflow** - *student project*

Unity, C#, Google Sheet

- Game features development
- Creation of spreadsheets for project management
- Game balancing and playtests analyses

## Education

### 2023 - **Master - Game Design & Management**

RUBIKA SupInfoGame - Valenciennes, France

### 2018 - **Erasmus exchange**

Turun ammattikorkeakoulu - Turku, Finland

### 2018 - **DUT - Computer science**

Université de Lille- Lille, France